

Group Assessment & Design Patterns

IMA Workshop June 2019

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- Programming as a problem solving activity
- Practical software development skills using group assessment as a driver

Context

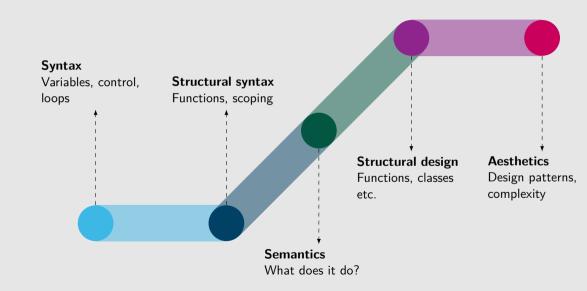




- Second year module: Problem Solving Methods
- Students learn R (for BSc Maths students), and Java (for BSc Maths with Computing having learned Python in year 1)
- They arrive in the second year with good knowledge of syntax and coding

The software development journey







- Workshops run entirely using a problem based approach
- Programming challenges build on problems
- Aim: programming as an essential tool in mathematics



- Small scale problem repositories are common:
 - leetcode.com interview problems from big software companies
 - codewars.com
 - topcoder.com
 - coderbyte.com

Most in demand hard skills



- 1. Cloud Computing
- 2. Artificial Intelligence
- 3. Analytical Reasoning
- 4. People Management
- 5. UX Design
- 6. Mobile Application Development
- 7. Video Production
- 8. Sales Leadership
- 9. Translation
- 10. Audio Production
- 11. Natural Language Processing
- 12. Scientific Computing

- 13. Game Development
- 14. Social Media Marketing
- 15. Animation
- 16. Business Analysis
- 17. Journalism
- 18. Digital Marketing
- 19. Industrial Design
- 20. Competitive Strategies
- 21. Customer Service Systems
- 22. Software Testing
- 23. Data Science
- 24. Computer Graphics
- 25. Corporate Communications

Source: The Most In-Demand Hard and Soft Skills of 2019, Gregory Lewis Linkediln Talent Blog, January 3, 2019

Application Programming Interfaces



Import tensorflow as tf mmist = tf.keras.datasets.mist (x_train, y_train),(x_test, y_test) = mmist.load,data() x_train, x_test = x_train / 255.0, x_test / 255.0 model = tf.keras.models.Sequential([tf.keras.layers.Dens0[0, activation='nol'), tf.keras.layers.Dens0[0, activation='ofmax')]) model.compile(optimizer='adm', loss='spare_categorical_crossentropy', metriase['accuracy']) model.fit(x_train, y_train, epochs=5) model.evaluate(x_test, y_test)

tun code now Try i

Try in Google's interactive notebook

- software development is increasingly about accessing APIs
- so what is the future for mathematicians who can programme?



- Team work provides huge potential for learning software development
- Team work encourages students to solve the big problems in collaboration:
 - Version control
 - Compatibility
 - Working and writing APIs

Java





- Object Oriented but also aspects of Procedural and Functional paradigms
- A very well established language, very employable, very fast, but very verbose
- It is a ${\bf BIG}$ language



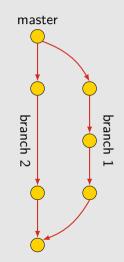
- APIs, REST(ful) APIs, Web Applications, etc etc
- Version control: 🚸 git , and 🎧 GitHub
- Build and dependency management tools: **Maven**, or **R**Gradle

Working in teams: an example



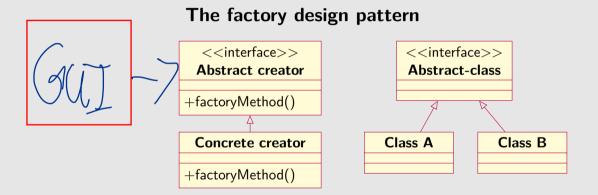
— 🔶 git

- Central repository (on GitHub) students pull the software to a local repository
- When finished they can **commit** and **push** their code up to the central repository
- Git uses a branching model to ensure changes don't damage the master version



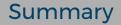
Working in teams: an example







- API is separated from client
- The design means that each of the classes can be coded by entirely different people





- Being a confident programmer means more than learning to code
- A problem based approach provides an opportunity to stimulate students' interest in software development
- Group assessment is a fantastic opportunity to introduce students to more sophisticated ideas